

# *Einführung in SSL mit Wireshark*

Chemnitzer Linux-Tage  
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# *What?*

- SSL/TLS is the most widely used security protocol on the Internet
- there's lots of parameters, options, extensions that make it difficult to understand SSL/TLS
  - create simple test scenarios to get started
- Wireshark can help analyze and understand SSL/TLS
  - in some cases, it's possible to decrypt captured traffic

# *Overview*

- purpose of TLS
- record layer
- handshake
- test setup
- Wireshark and TLS
- decrypting TLS traffic with Wireshark

## *About me*

- writing embedded software for Digital TVs
- involved in creating the CI+ Pay-TV standard
- Wireshark Core Developer
- <http://www.kaiser.cx>

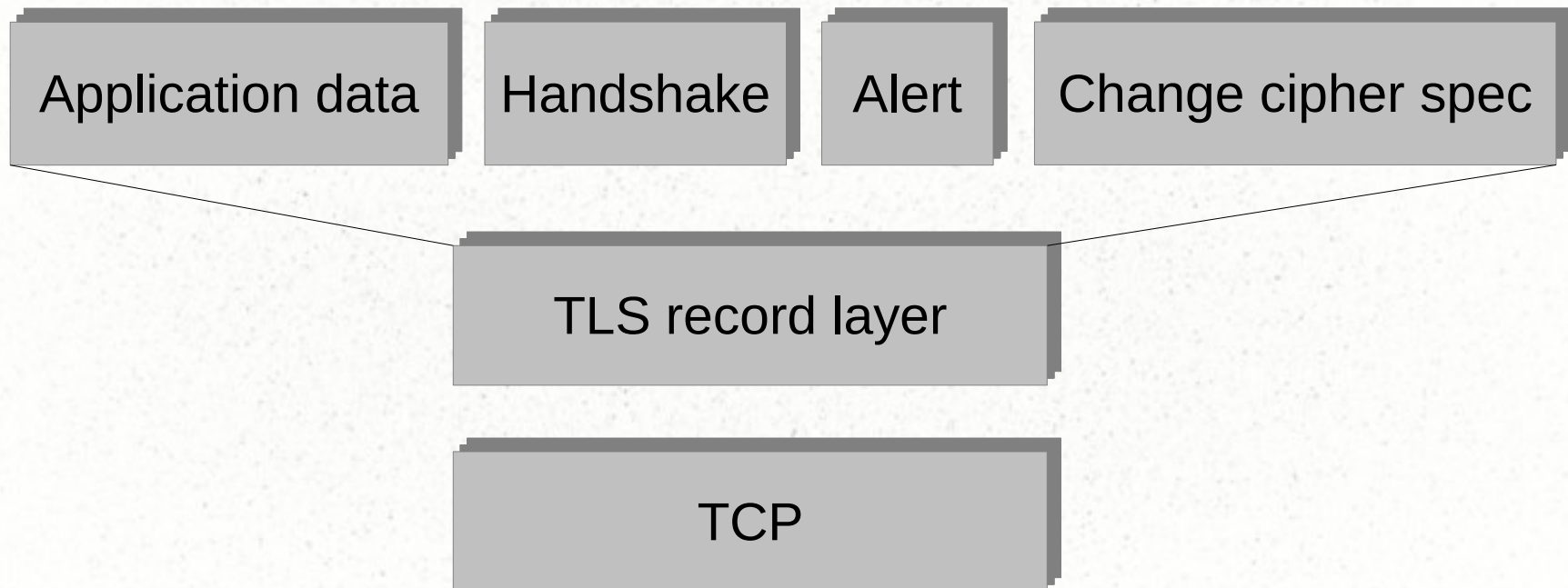
# *TLS*

- Transport Layer Security
  - successor of SSL
  - TLS 1.2 defined in 2008, not widely deployed
- client and server
- runs on top of TCP
- transparent secure channel
  - encryption
  - authentication
  - compression

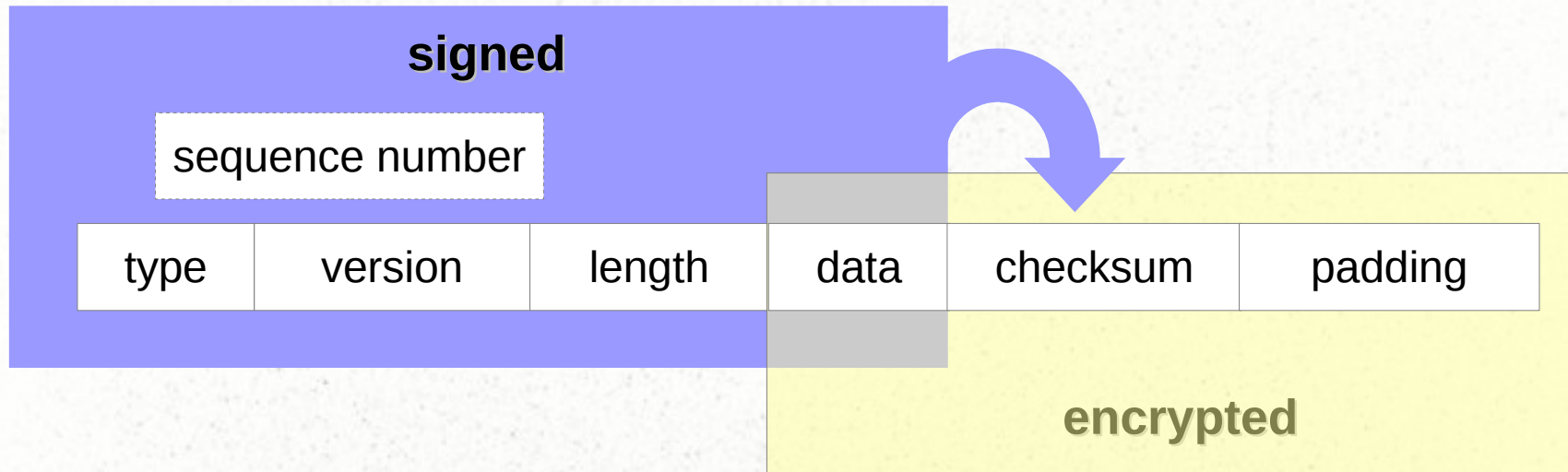


Freedigitalphotos/photostock

# *TLS overview*



# Record layer



- the sequence number is not part of the message
- type is Application Data, Handshake, ...
- checksum is HMAC (key, hash algorithm)
- (compress-then-) sign-then-encrypt

# *Key material*

- pseudorandom function (PRF)
- pre-master secret (“result of the handshake”)
- master secret  
= PRF(pre-master secret, client random, server random, ...)
- key block  
= PRF(master secret, client random, server random, ...)
- split the key block into six keys
  - client HMAC key, server HMAC key
  - client encryption key, server encryption key
  - client init vector (IV), server init vector



## *Handshake*

- agree on a set of ciphers
- client verifies the server's identity
- calculate the pre-master secret
- derive master secret and required keys
- verify the integrity of the handshake messages

# Handshake

client

server

supported ciphers, random number

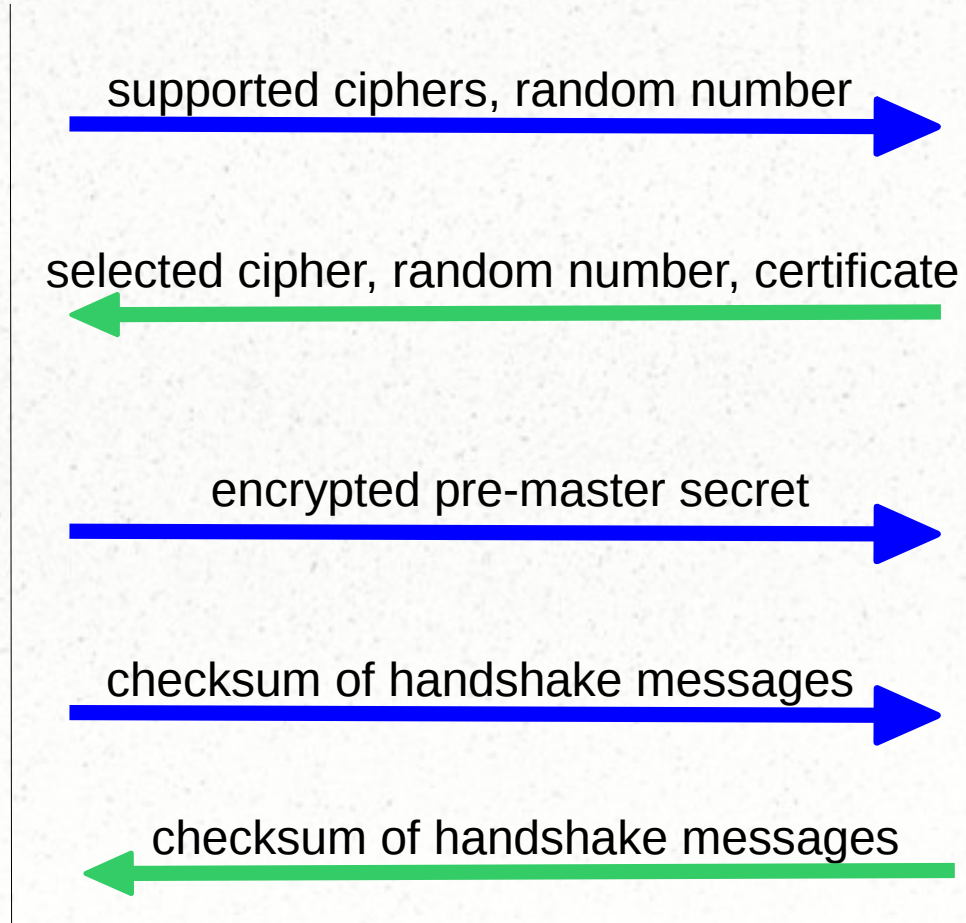
selected cipher, random number, certificate

encrypted pre-master secret

checksum of handshake messages

checksum of handshake messages

- verify server certificate
- create pre-master secret
- encrypt it with server's public key



# *Test setup*

- a simple TLS client and server
  - OpenSSL command line tools
- server's private key
  - *openssl genrsa -out serverKey.pem 2048*
- server certificate
  - *openssl req -x509 -new -key serverKey.pem \*  
*-out serverCert.pem \*  
*-subj "/C=DE/ST=Hessen/L=Frankfurt/*  
*O=private/OU=Martin Kaiser's server/*  
*CN=test.kaiser.cx/emailAddress=test@kaiser.cx"*

# *Test client & server*

- serve an info page on port 4433
  - *openssl s\_server -accept 4433 |  
-cipher AES256-SHA -no\_comp -www |  
-cert serverCert.pem -key serverKey.pem*
  - offer only one set of algorithms
  - don't support compression
- client
  - *openssl s\_client -no\_ticket -tls1*
  - localhost:4433 is the default target

# *Wireshark and SSL/TLS*

- SSL and TLS up to version 1.2 are supported
- ASN.1 framework
  - dissect the server's X.509 certificate
  - generate protocol dissectors from ASN.1 modules
- decrypt captured TLS traffic
  - using the server's private key
  - using the master secret
  - gnutls, libgcrypt are required for this
    - *wireshark -v*

*Demo: capture TLS traffic*

## *Useful Wireshark settings*

- in our example, TCP port 4433 is SSL
  - *Decode As*
    - this setting can be saved
- both client and server are on localhost
  - add columns for source and destination port
- Display Filter *ssl*
- *Follow TCP stream, Follow SSL stream*
- Time Shift to see the time difference between TLS messages

# *Cipher Suites*

- Cipher Suite == a set of algorithms
  - type of server's keypair
  - algorithm used for negotiating the pre-master secret
    - some cipher suites use server's keypair directly
  - record-layer's encryption algorithm
  - record-layer's MAC algorithm
- *TLS\_<key-exchange>\_<auth>\_WITH\_<enc>\_<mac>*

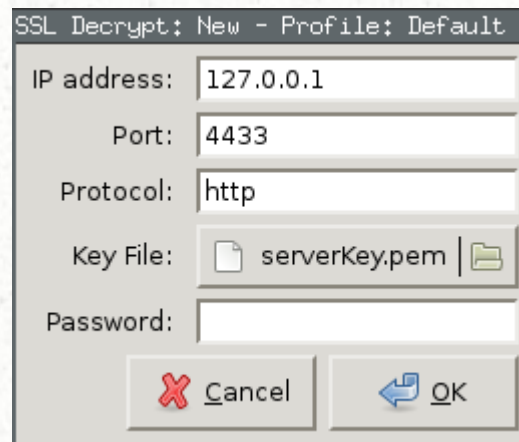


## *Cipher Suite Example*

- TLS\_RSA\_WITH\_AES\_256\_CBC\_SHA
  - server has an RSA keypair
  - RSA is used for pre-master secret calculation
  - record layer encryption uses AES 256 in CBC mode for encryption
  - record layer uses HMAC-SHA-1 for message authentication

## *Decrypt TLS traffic using the server's private key*

- Edit / Preferences / Protocols / SSL / RSA keys list



- Protocol *data* simply shows the decrypted bytes
- Wireshark decrypts the pre-master secret, calculates the master secret and the key block

*Demo: decrypt TLS traffic*

## *Export PDU mechanism*

- strip off all layers below the TLS payload
- the resulting packets can be interpreted without any key material
- *File / Export PDUs to file*
- experimental

## *Session resumption*

- speed up the handshake, skip the public key calculations
- initial connection
  - server assigns a *session ID*
  - client and server cache the master secret
- subsequent connection
  - client sends the session ID to resume the session
  - client and server use the cached master secret
    - new random numbers
      - unique key material for each connection
- decryption with the server's private key requires a capture with the initial handshake

## *Session resumption in practice*

- *openssl s\_client -no\_ticket -tls1 -sess\_out s1.dat*
  - cache information for session resumption
- *openssl sess\_id -in s1.dat -noout -text*
  - display the cached session info
- *openssl s\_client -no\_ticket -tls1 -sess\_in s1.dat*
  - resume a session based on cached information

***Demo: session resumption***

## *Ephemeral cipher suites*

- use an ephemeral (short-lived) key for generating the pre-master secret
  - server's key pair is not used directly
  - ephemeral key is linked to the server's key pair
- additional handshake message  
*ServerKeyExchange*
- *forward secrecy*:  
if the server's private key is compromised, it can't be used for decrypting captured TLS traffic



## *Testing an ephemeral cipher suite*

- *DHE-RSA-AES256-SHA*
  - server certificate contains an RSA keypair
  - Diffie-Hellman is used for calculating the pre-master secret
  - the server signs its Diffie-Hellman public key with its RSA private key
  - the record layer uses AES-256 in CBC mode, HMAC-SHA1
- *openssl s\_server -accept 4433 |  
-no\_comp -cipher DHE-RSA-AES256-SHA -www |  
-cert serverCert.pem -key serverKey.pem*

***Demo:  
ephemeral cipher suite***

## *Decrypt TLS traffic using the master secret*

- session resumption, ephemeral keys
  - the server's private key is not sufficient to decrypt TLS traffic
- provide the master secret to Wireshark directly
- key file
  - RSA Session-ID:<sess\_id> Master-Key:<master secret>
  - CLIENT\_RANDOM <client\_random> <master secret>
  - RSA <8 bytes enc pre-master secret> <pre-master secret>

## *How to create a key file*

- Wireshark
  - *File / Export SSL session keys*
  - only when Wireshark can already decrypt the TLS traffic
    - e.g. because it has the server's private key
- use OpenSSL's cached session info
  - *openssl sess\_id -in s1.dat -noout -text*
  - some tweaking is required to get the data into the correct format
- applications based on NSS (e.g. chrome, firefox)
  - *export SSLKEYLOGFILE=./out.log && firefox*

***Demo:  
TLS decryption using the  
master secret***

## *Summary*

- to understand TLS, start with simple scenarios
- Wireshark can decrypt TLS traffic
  - using the server's private key
  - using the master secret
- please let us know if you have some TLS traces that Wireshark doesn't fully support

***Thank you for your attention.***

***Questions?***

